

Trace Assignment

Illustrator Assignment #4

Requirements:

1. Trace a raster/bitmap image (JPEG) from the Internet. Grade will be based on detail.
2. Choose File > New to open a new untitled document. Leave the Color Mode and Artboard Size at the default settings.
3. Place the raster/bitmap image in your document.
4. Scale the image
5. **Tips:** 1. Lock Layer 1 2. Create new Layer.
6. Use a colored stroke and no fill to make it easier to see your drawing.
7. Use the Direct Selection tool to adjust the straight and curved paths.
8. Paint as desired
9. **Finish product will have the original next to the color trace.**
10. Experiment and be creative.
11. **Save as = your initials_04assign.ai (ex. JB_04assign.ai)**

Due Date: *TBA*

Point Value: *100 points*